


Name: \_\_\_\_\_

Date: \_\_\_\_\_

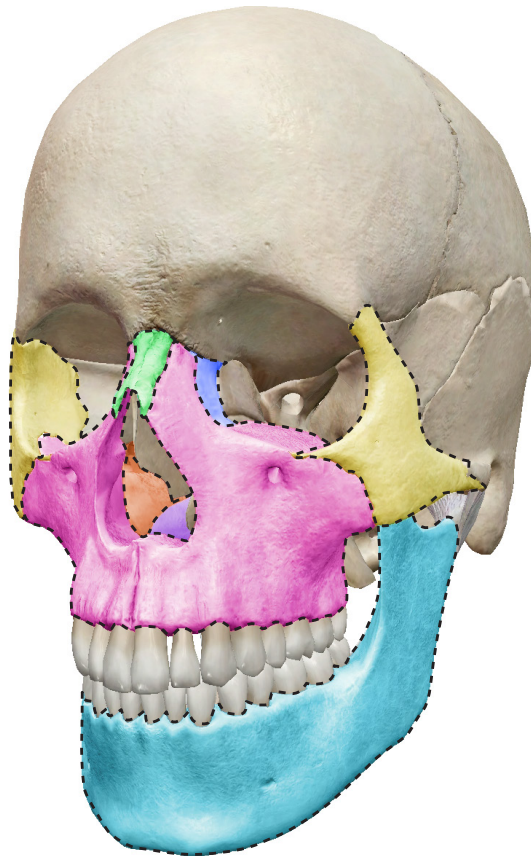
## **Activity 1: Skull Bones Lab**

### **1. Launch the view!**

- If you're already in AR mode: point your camera\* at the image below.
- If you're not in AR mode:
  - Open Visible Body Suite.
  - Search for and select the view "Skull."
  -  **Launch AR mode.**

### **2. Explore the skull bones.**

- Select the structures, read their definitions, and study the hierarchy breadcrumb trail.
- In the table, use this information to classify the skull bones in the word bank as either facial bones or braincase bones.



\* Augmented Reality (AR) is supported on many iPhones, iPads, and Android mobile devices. See details at [visiblebody.com/ar](https://visiblebody.com/ar)

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**Word bank:**

- Ethmoid bone
- Frontal bone
- Inferior nasal conchae
- Lacrimal bone
- Mandible
- Maxillae
- Nasal bone
- Occipital bone
- Palatine bone
- Parietal bone
- Sphenoid bone
- Temporal bone
- Vomer
- Zygomatic bone


Facial Bones	Braincase

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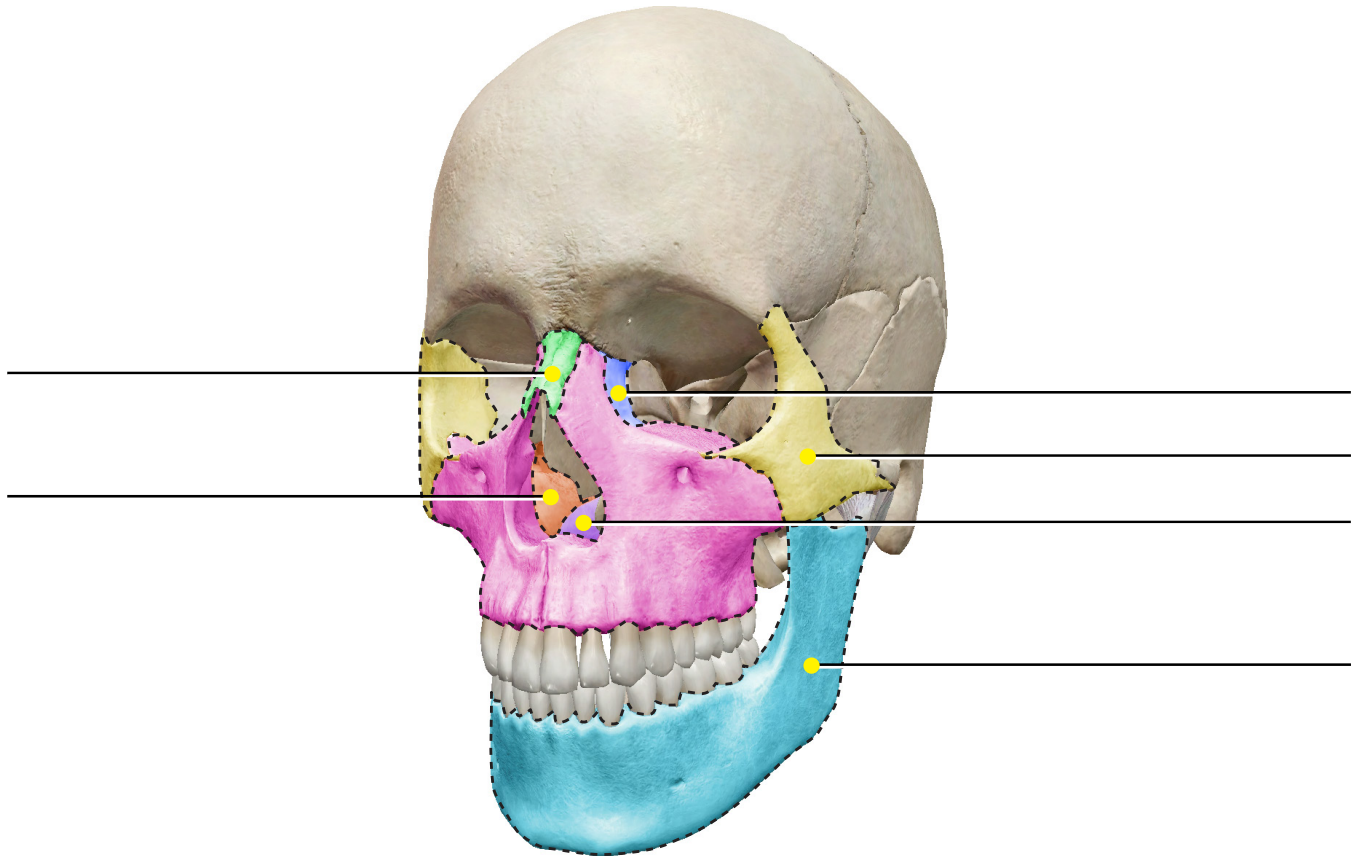
## **Activity 2: Skull Bones Lab**

### **1. Launch the view!**

- If you're already in AR mode: point your camera at the image below.
- If you're not in AR mode:
  - Open Visible Body Suite.
  - Search for and select the view "Skull."
  -  **Launch AR mode.**

### **2. Label the image.**

- Explore the 3D model of the skull to locate the anatomy in the structure list.
- Use the structure list to label the image.



### **Structure list:**


- |                          |              |
|--------------------------|--------------|
| 1. Inferior nasal concha | 4. Nasal     |
| 2. Lacrimal              | 5. Vomer     |
| 3. Mandible              | 6. Zygomatic |

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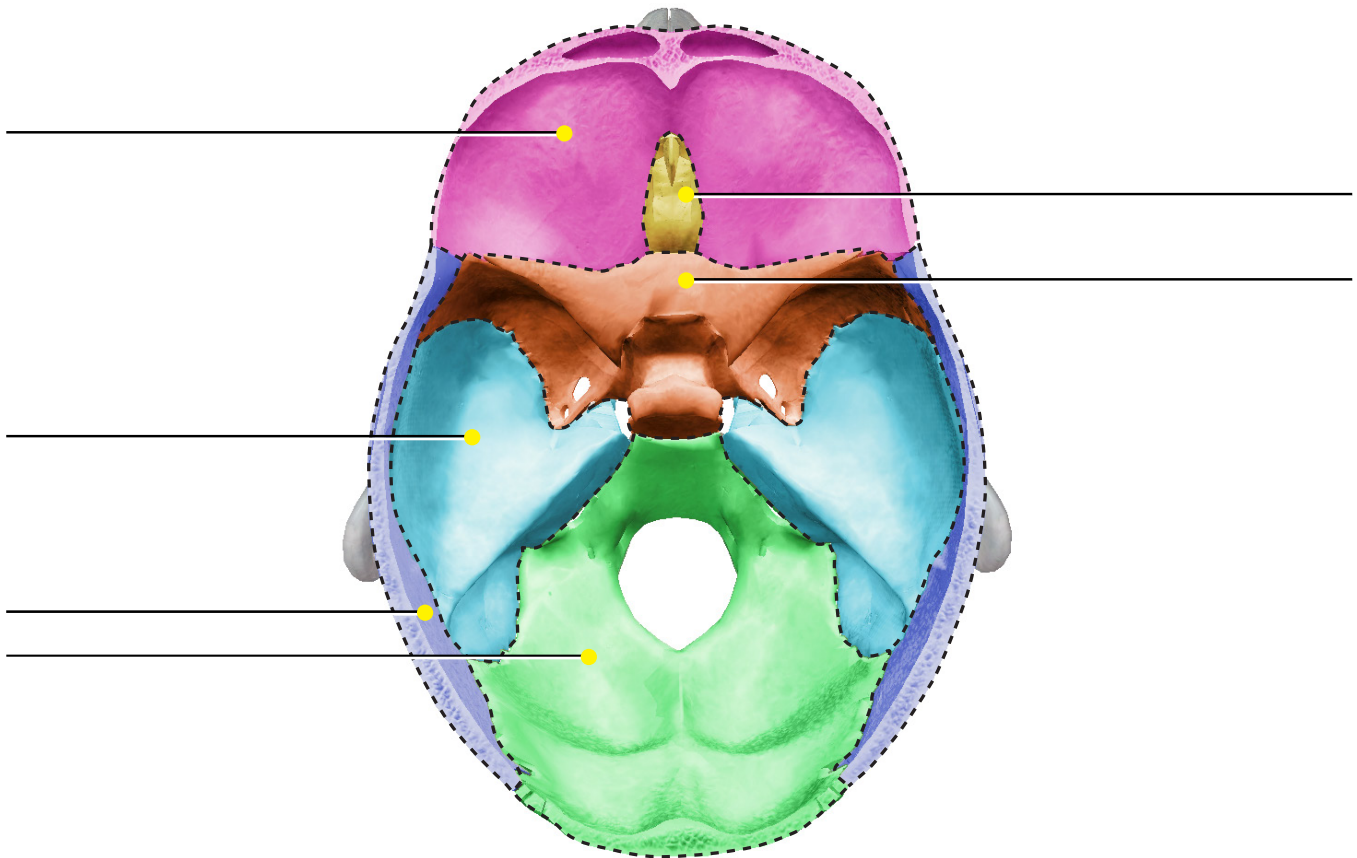
### **Activity 3: Skull Bones Lab**

#### **1. Launch the view!**

- If you're already in AR mode: point your camera at the image below.
- If you're not in AR mode:
  - Open Visible Body Suite.
  - Search for and select the view "Braincase."
  -  **Launch AR mode.**

#### **2. Label the image.**

- Explore the 3D model of the braincase to locate the anatomy in the structure list.
- Use the structure list to label the image.




#### **Structure list:**

- |              |             |
|--------------|-------------|
| 1. Ethmoid   | 4. Parietal |
| 2. Frontal   | 5. Sphenoid |
| 3. Occipital | 6. Temporal |

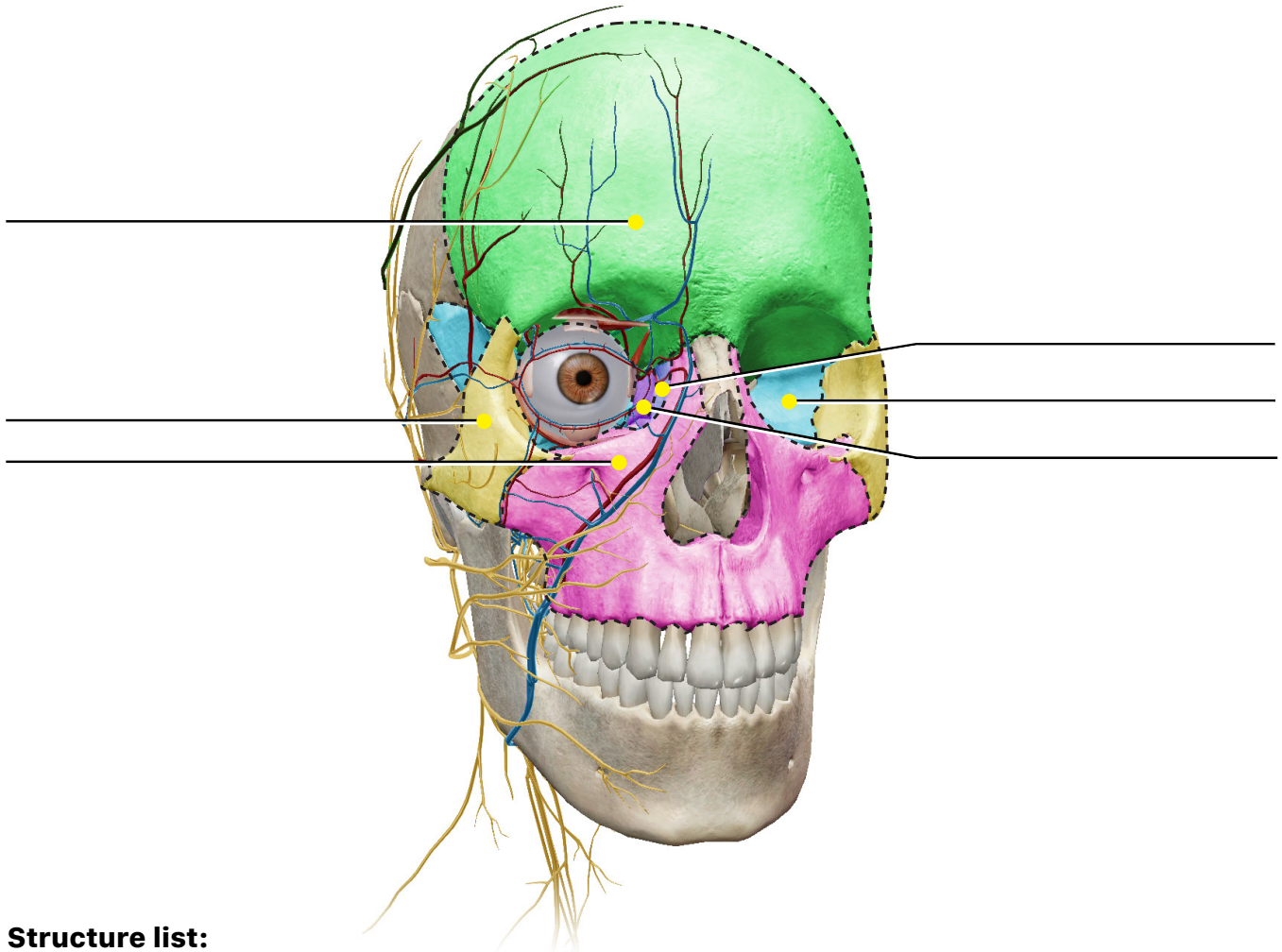
### **Activity 4: Skull Bones Lab**

#### **1. Launch the view!**

- If you're already in AR mode: point your camera at the image below.
- If you're not in AR mode:
  - Open Visible Body Suite.
  - Search for and select the view "Bones of the Orbit."
  -  **Launch AR mode.**

#### **2. Label the image.**

- The orbits are the cavities in the skull that protect the eyes.
- Explore the 3D model of the skull to locate the anatomy in the structure list.
- Use the structure list to label the image.



#### **Structure list:**


- |             |              |
|-------------|--------------|
| 1. Ethmoid  | 4. Maxilla   |
| 2. Frontal  | 5. Sphenoid  |
| 3. Lacrimal | 6. Zygomatic |

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### **Activity 5: Skull Bones Lab**

#### **1. Launch the view!**

- If you're already in AR mode: point your camera at the image below.
- If you're not in AR mode:
  - Open Visible Body Suite.
  - Search for and select the view "Disarticulated Skull."
  -  **Launch AR mode.**

#### **2. Explore the animated skull.**

- Note that this is an animated skull model.
- Observe how the bones fit together.

